



# THE FLASH

An update from City Administration,  
Planning, Public Works  
and Police Departments

# City of Talent

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## ROAD CONSTRUCTION UPDATES



Thank you for enduring the road construction that has taken place in Talent for the past year. Wish we could tell you it would soon be over but that is not the case. We have been told that the Highway 99 project should be complete in July and the West Valley View Bridge is on schedule and is expected to be complete in late fall. In the next month the bridge traffic will be redirected to the new road in order that the current bridge can be removed. This will undoubtedly cause some delays and the only advise that we can give is to start earlier and allow the delay time that seems to be more common. Rapp Road

from Highway 99 to the railroad will be under construction starting some time in May. Wagner Street from Front Street to Wagner Creek Road will begin reconstruction in June and Creel Road is now out to bid so construction will also take place this summer. Please bear with us! We really believe you will be happy with the results once these projects are complete.

## Important Calendar of Events

**May 13, 2006** - Green Up and Clean Up the City of Talent. Three separate work groups will be organizing to clean up the trash that has accumulated on city streets over the winter months. Come and lend a helping hand. Groups will meet at 8:00 a.m., 10:00 a.m. and 12:00 p.m. at Tark's Market to pick up trash bags and gloves. Thanks to Ashland Recycling there will also be dumpsters at the Depot Park on Main Street for anyone to drop off brush and leaf

disposal.

**May 11<sup>th</sup> & May 18<sup>th</sup>** are scheduled for the City of Talent Budget Committee meetings. They will meet at the Community Center at 6:30 p.m. and accept public comment on the 18<sup>th</sup>. Copies of the proposed budget will be available at City Hall after the 11<sup>th</sup>.

**May 30, 2006** at the Community Center at 6:30 p.m. the newly formed Public Arts Committee will hold a public open house to gain insight from the public as to how art should be integrated into public spaces in Talent and plan for future events to make art and music more a part of this community.

**June 17, 2006** has been set for the second annual Parks Commission picnic. Food and recreational activities will be offered from 3:00 – 8:00 p.m. at Chuck Roberts Park. Plan to come out, meet your neighbors and enjoy the use of city parks.



**Official  
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## Recreation Programs

Tim Storfjell, Recreation Coordinator, has been hired by the City on a part time basis to help put together a choice of recreation programs for the summer months. What we need now is help from individuals who are willing to work for a small stipend, and help make the programs a success. Instructors and sports coordinators are needed to share their skills with the youth of Talent.

The challenge is that we know there is a demand for programs; however, many of our residents do not have the financial means to have their children participate. We are therefore committed to offering programs that are affordable but can provide a good experience for the youth.

Programs being considered include: basketball, tennis, baby sitting classes, soccer, first aid & CPR, chess/bridge/cribbage, karate, arts and crafts, kick-ball, dodge ball and possibly swimming lessons. Skateboard lessons will be offered again but these are covered through RVTD. If you have skills in these areas or other related activities not listed above that may be interesting to young people and have some free time this summer please contact Tim at 535-1566 or [timothy@cityoftalent.org](mailto:timothy@cityoftalent.org). Providing healthy activities for the young people during the summer months benefits the entire community..

## RESPECT FOR CITY PROPERTY

## City Budget Meetings

All cities in the state are required to prepare and present budgets for the coming fiscal year and have them adopted by June 30<sup>th</sup>. The City of Talent budget reflects how all city funds will be spent in the coming year. The budget process starts at the department level and each Department Director prepares his/her budget and presents it to the City Manager. City Departments include: Police Department, Public Works (water, storm water, streets and parks, Parks and Recreation Programs, Planning and Community Development, Administration (finance, municipal court, city hall, community center, Depot building, utility billing, all other city services not otherwise accounted for). The City Manager pulls all the budgets together, determining if all the requests can be funded with the available anticipated revenues, and presents a final budget document to the Budget Committee.

The Budget Committee is composed of the Mayor and City Council members as well as an equal number of citizens. This committee can have 14 members – currently there are 13. The Committee reviews the budget, holds public hearings and recommends a final budget and tax rate to the City Council. Changes can be made to the budget that is presented by the City Manager based on the Committee and citizen input.

While the final decisions are made in the month of May and June the City department heads and City Manager have been working on the budget since February. While a large portion of the budget is salaries for city employees, the City has been successful in obtaining a number of grants to fund capital improvement projects. In addition to the grants, monies have also come from the development that has been taking place in the City. Each time a house is built the developer pays a System Development Charge (SDC). This is intended to partially mitigate for the impact from this new growth. Although it does not entirely do so the combination of this money and the grants enables the City to make a number of major infrastructure improvements that have been neglected in the past due to lack of funds.

Major improvements in the coming year will be Rapp Road, Wagner Street and Creel Road. In addition the Urban Renewal Agency will be building the new City Hall and the Commons area. The City is contributing \$300,000 from the SDC Fund towards the Commons and the City budget this year will also include money for furniture, security and phone systems and other items that will not be paid for by Urban Renewal.

Citizens are encouraged to get involved in the budget process and understand better how your tax money will be spent in the coming year.



With the weather finally improving so that many of us are getting out and enjoying ourselves, our City parks are getting lots of use. I would like to remind everyone about some of the rules for park usage. Below are selected sections of Talent City Ordinance #286, the Rules and Regulations of our City parks. (all City ordinances are available online at [www.cityoftalent.org](http://www.cityoftalent.org))

**Section 10. Hours of Usage.** City parks shall be open for usage only during daylight hours, with exceptions described below. Parks shall be closed and not for public use during the hours of darkness. Exceptions are:

A. Lynn Newbry Park shall be open after dark only for the purpose of greenway users having access to the Bear Creek Greenway, during the Greenway's authorized usage hours (6:00 a.m. to 10:00 p.m.).

B. City park usage after dark may be authorized by the city manager through an established permit process that has been authorized by resolution of city council.

**Section 14. Companion Animals.** It shall be an infraction for any person who owns, or is in possession or control of, companion animals, any domesticated animal or livestock to cause, or knowingly permit such animal to be within the boundaries of any park, except when accessing the Bear Creek Greenway, in the City of Talent. This section shall not apply to seeing-eye dogs, dogs for the deaf, any licensed/certified assistance therapy dogs, and police K9 dogs in the lawful performance of their duty.

**Section 18. Use of Skateboards, Scooters, In-Line Skates and Bicycles**

A. Use of Protective Headgear: Any person operating a

skateboard, scooter, in-line skates, bicycle or other such device to control speed or movement within the Skate Park shall use protective headgear of a type approved under ORS 815.512

B. [Prohibited Use] The use of skateboards, in-line skates, and other future devices that may be designed specifically for use in skate park facilities is prohibited in all parks other than the Skate Park.

C. Impoundment: The Chief of Police and those sworn police officers acting under the command of the Chief of Police, upon probable cause that a person is in violation of the requirements within this section to wear protective headgear, may impound the skateboard, scooter, in-line skates, bicycle or other device at the time of the violation and issuance of a citation for said violation.

## PLANNING DEPARTMENT NEWS

### Building Permits

Planning and Public Works has been working on ways to improve both the process and the outcome of the building permitting procedure. The following steps take place with each application for a building permit:

1. Plan Intake. Planning staff will check for completeness, which includes:
  - a. a complete Zoning Clearance application,
  - b. a site plan no larger than 11" x 17", and
  - c. three (3) sets of complete plans.

(Plan Intake Checklists are available at City Hall and soon to be on-line).

Plan intake hours are 8:30 am until 12:30 pm, Mon.–Fri.

2. Fees: Applicant pays Zoning Clearance fee and Plan Review fee.

(A *Zoning Clearance* is Planning's way to check for compliance with zoning and development rules, such as setbacks, building coverage, fences, and so on. *Plan Review* is the Building Department's check for compliance with the International Building Code).

3. Public Works/Engineering: PW/E reviews the site plan to confirm locations for utilities and driveways, check for proper grading

and drainage, and evaluate need for encroachment permit.

4. Clearance: Planning completes review of zoning concerns and forwards plans to the Building Official.
5. Permit issuance. Once the plan review is successfully completed, planning staff will calculate permit and development fees. Staff will then contact the applicant that the City may now issue permits.

Building permits are issued only from 10:00 am–2:00 pm, Monday–Friday.

If you have a specific request or need more information, please feel free to contact Planning at 535-7401 or via e-mail at [john@cityoftalent.org](mailto:john@cityoftalent.org)

# URBAN RENEWAL NEWS

## City Hall & Commons Anticipated to Begin July:

The Agency recently selected Adroit Construction of Ashland as Construction Manager/General Contractor for the City Hall and Commons construction project. This project includes Phase I of City Hall (staff offices only), a large public park, new playground, parking, and street improvements to Home Street. Conceptual designs can be viewed at City Hall and on the home page of [cityoftalent.org](http://cityoftalent.org). At this time, the contractor is working with the design team to finalize construction plans and scheduling, with subcontractors selected late June. Ground breaking is anticipated for early July. As always, construction timelines vary from time to time depending on various circumstances and the Agency will provide periodic updates as work progresses.

## West Valley View Master Plan:

Be sure and check the website for the latest updates on the street network master planning project for the area between Talent Avenue and Highway 99, adjacent to downtown. At this writing, the April 25 "workshop results" public meeting has not yet occurred, but it is anticipated that a preferred street network plan will be identified at that meeting on the 25th. Next steps include having the project's consultants perform traffic engineering, urban design, and financial analyses on the preferred plan prior to presenting to the Urban Renewal Board of Directors, City Planning Commission and City Council.

For more information, contact Executive Director Marla Cates, 535-6170.

# MAY

Sun	Mon	Tue	Wed	Thu	Fri	Sat
	1 <i>Municipal Court</i> 3:00pm <i>Comm. Hall</i>	2	3 <i>City Council</i> 6:30pm <i>Comm. Hall</i> (recycle)	4 <i>Civic Center</i> 5:45pm <i>Planning</i> <i>Office</i>	5	6 <i>City Wide Yard</i> <i>Sale</i>
7	8 <i>Public Arts</i> 6:30pm <i>City Hall</i>	9 <i>Enhancement</i> 4:00pm <i>Fire Dist #5</i> <i>Arch. Review</i> 7:00pm <i>Comm. Hall</i>	10 <i>Parks</i> 6:00pm <i>Comm. Hall</i>	11 <i>Haw. Fest</i> 1:30pm <i>C.H.</i> <i>Munic Court</i> 6pm <i>Pla Rm</i> <i>Traffic 3pm</i> <i>Public Works</i>	12	13 <i>Green Up</i> <i>Clean Up</i>
14 <b>Mother's Day</b>	15	16 <i>Urban</i> <i>Renewal</i> 6:00pm <i>Comm. Hall</i>	17 <i>Chamber</i> 8:30am <i>TBD</i> <i>Safety</i> 1:30pm <i>TBD</i> <i>City Council</i> 6:30pm	18 <i>Haw Fest</i> 1:30pm <i>C.H.</i> <i>Economic</i> 4:30pm <i>C.H.</i> <i>Budget</i> 6:30pm <i>C.H.</i>	19	20 <i>Arch Review</i> <i>Walk 9:00am</i> <i>TBD</i>
21	22 <i>Budget</i> 6:30pm <i>Comm. Hall</i>	23	24	25 The "Flash" Distributed <i>Planning</i> 6:30pm <i>C.H.</i>	26	27
28	29 <b>Memorial Day</b> (city offices closed)	30 <i>Public Arts</i> <i>Public Mtg</i> 6:30pm <i>City Hall</i>	31 (recycle)			